

Mortal Engines

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[The Dog Who Saved the World](#) - Ross Welford
2020-12-22

In this fast-paced time travel adventure into the future, a girl and her dog set out to save the world from a deadly plague. He smells terrible. He'll eat literally anything. And he's humanity's only hope.... When 12-year-old Georgie makes friends with an eccentric retired scientist, she becomes the test-subject for a thrilling new

experiment: a virtual reality 3-D version of the future. At first, it's just a game. But when a deadly virus threatens to wipe out every pup on the planet, Georgie and her beloved (and very smelly) dog, Mr. Mash, along with best friend Ramzy, must embark on a desperate quest to save the dogs-- and also all of humanity. And they have to do it without actually leaving the room. This high-concept, astonishing new novel

from the author of Time Traveling with a Hamster takes us on an epic adventure, and asks the question: is it really possible to alter the future?

A Darkling Plain - Philip Reeve 2011-06-07

The shattering final instalment of Philip Reeve's Predator Cities quartet flings you back into his blasted world of predator cities, ruinous wars and terrifying Stalkers. Abandoned by Hester, Tom and Wren stumble across the wreckage of a vast traction city: London. As the Green Storm take arms and the truce with the Traction Cities splinters, the world is on a collision course - beginning and ending in London's ruined shell. As everything Tom and Hester know and love hurtles towards apocalypse, who will be left to tell the tale? Winner of the Guardian Children's Fiction Prize 2007, this epic finale is fast-moving, thrilling, heartbreaking - and as exciting as hell!

Cities in Flight - James Blish 1970

Earthman, come home: The nomadic cities

revert to barbarism and rogue cities begin to threaten the civilized worlds.

Mortal Engines - John Milton Hoberman 1992
Explains how human science and industrial technology have transformed sports, discussing the ways in which the emphasis on training and development, psychological research, and drug therapies have dehumanized sports.

Mortal Engines - Philip Reeve 2018-01-09
Mortal Engines launched Philip Reeve's brilliantly imagined creation, the world of the Traction Era, where mobile cities fight for survival in a post-apocalyptic future. The first instalment introduces young apprentice Tom Natsworthy and the murderous Hester Shaw, flung from the fast-moving city of London into heart-stopping adventures in the wastelands of the Great Hunting Ground.

The Mortal Engines Quartet - Philip Reeve 2018-11-01

MORTAL ENGINES launched Philip Reeve's brilliantly-imagined creation, the world of the

Traction Era, where mobile cities fight for survival in a post-apocalyptic future. Now, in time for the film debut, the critically acclaimed MORTAL ENGINES quartet is repackaged in a boxset with fantastic and eye-catching covers featuring new artwork.

Fever Crumb - Philip Reeve 2010

Raised by a member of the Order of Engineers, apprentice Fever is dispatched to assist archaeologist Kit Solvent with a top-secret project that causes Fever to recall bizarre memories that raise questions about her origins. By the author of the award-winning *Here Lies Arthur*.

Predator's Gold (Mortal Engines, Book 2) -

Philip Reeve 2012-06-01

Mortal Engines is now a major motion picture produced by Peter Jackson!

Infernal Devices (Mortal Engines, Book 3) -

Philip Reeve 2012-06-01

Mortal Engines is now a major motion picture produced by Peter Jackson!

The Illustrated World of Mortal Engines -

Philip Reeve 2018-12-06

It was a dark, blustery afternoon in spring, and the city of London was chasing a small mining town across the dried-out bed of the old North Sea. So begins Philip Reeve's *Mortal Engines*, the first book in his epic post-apocalyptic series of giant motorized cities on wheels. But how did the world end up like this? What led to the downfall of our civilization, and to the rise of the Traction Cities that roam the Great Hunting Ground to attack and devour each other? Now, for the first time, discover the untold future history of Traction. This lavishly illustrated book contains incredible tales of fearsome Zagwan warriors riding war-zebras into battle, daring air-traders flying the Bird-Roads in search of adventure, and the mysterious plague-ridden wasteland of the Dead Continent that was formerly known as 'North America'. This definitive companion guide includes detailed maps, fascinating character profiles, and

stunning colour illustrations from incredible artists, including Ian McQue, David Wyatt, Aedel Fakhrie, Maxime Plasse, Rob Turpin, Philip Varbano and Amir Zand. MORTAL ENGINES is soon to be a major motion picture.

The Illustrated World of Mortal Engines - Philip Reeve 2018-11

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Traction City - Philip Reeve 2011

[Mortal Engines \(Mortal Engines, Book 1\)](#) - Philip Reeve 2012-06-01

The epic city-eat-city adventure is now a major motion picture produced by Peter Jackson!

Mortal Engines - Stanisław Lem 1979-03-01

These fourteen science fiction stories reveal Lem's fascination with artificial intelligence and demonstrate just how surprisingly human sentient machines can be. "Astonishing is not too strong a word for these tales" (Wall Street

Journal). Translated and with an Introduction by Michael Kandel.

Fever Crumb - Philip Reeve 2019-02

The author of the best-selling and critically beloved *Mortal Engines* quartet has written a stunning, stand-alone prequel. *Fever Crumb* set many generations before the events of *Mortal Engines*, in whose brilliantly-imagined world massive, predatory Traction Cities chase and devour each other. Now London is a static, overcrowded, riot-torn powerhouse that hides an explosive secret. Is *Fever*, adopted daughter of Dr Crumb, the strange key that will unlock its dangerous mysteries? *Mortal Engines* now a major motion picture from Peter Jackson's studio, WingNut Films and stars Hera Hilmar, Robert Sheehan & Hugo Weaving.

Mortal Engines - Philip Reeve 2005-12-13

London is hunting The great Traction City lumbers after a small town, eager to strip its prey of all assets and move on. Resources on the Great Hunting Ground that once was Europe are

so limited that mobile cities must consume one another to survive, a practice known as Municipal Darwinism. Tom, an apprentice in the Guild of Historians, saves his hero, Head Historian Thaddeus Valentine, from a murder attempt by the mysterious Hester Shaw -- only to find himself thrown from the city and stranded with Hester in the Out Country. As they struggle to follow the tracks of the city, the sinister plans of London's leaders begin to unfold ...

Mortal Engines - Stanisław Lem 1992

These fourteen science fiction stories reveal Lem's fascination with artificial intelligence and demonstrate just how surprisingly human sentient machines can be. "Astonishing is not too strong a word for these tales" (Wall Street Journal). Translated and with an Introduction by Michael Kandel.

Night Flights - Philip Reeve 2018-07-05

Return to the world of *Mortal Engines* in this new book of three short stories about the rebellious young aviatrix, Anna Fang, illustrated

by Ian McQue. A key character in the Mortal Engines book and film, this is your chance to learn more of her past. Night Flights includes Traction City, the 2011 World Book Day Book by Philip Reeve.

Carnival in a Fix - Philip Reeve 2017-02-14

Journey to an amusement park on a moon! Funfair Moon, the outer space amusement park where Emily lives, has the highest roller coasters, the most dizzying Tilt-A-Whirls, and the scariest ghost train in the galaxy. Normally, Emily's heroes Jinks and O'Hare keep it in tip-top shape. But the day the funfair inspector comes, everything goes wrong. Peeploid's Merry-Go-Round and Fudge Shoppe is spinning out of control, gravity has reversed on the biggest slide, and there are strange little spiny black balls all over the place! Can Emily help fix the carnival before the inspector closes it for good? For early chapter book readers who are ready for something longer, the Not-So-Impossible Tales are packed with humor, action,

and illustrations on almost every page.

Goblins - Philip Reeve 2012-04-05

Always busy squabbling, the goblins who live in the great towers of Clovenstone spend all their time fighting and looting. Only clever young Skarper understands that dark magic created by a vanquished sorcerer is rising again. From the lands of men come fortune-seekers - and soon trolls, giants, cloud-maidens, swamp monsters, tree-warriors, humans and bloodthirsty goblins alike are swept into a fabulous magical conflict! Enter a wild world of magical creatures and heroic adventure in this thrilling new fantasy from the extraordinary imagination of Philip Reeve.

Infernal Devices - Philip Reeve 2007-05-29

In the distant future, when fifteen-year-old Wren Natsworthy, bored with life in Anchorage, steals an Old-Tech book for a Lost Boy, she sets off a sequence of events that leads her parents, Tom and Hester, back into battle with enemies old and new. Reprint.

The Negro Motorist Green Book - Victor H. Green

The idea of "The Green Book" is to give the Motorist and Tourist a Guide not only of the Hotels and Tourist Homes in all of the large cities, but other classifications that will be found useful wherever he may be. Also facts and information that the Negro Motorist can use and depend upon. There are thousands of places that the public doesn't know about and aren't listed. Perhaps you know of some? If so send in their names and addresses and the kind of business, so that we might pass it along to the rest of your fellow Motorists. You will find it handy on your travels, whether at home or in some other state, and is up to date. Each year we are compiling new lists as some of these places move, or go out of business and new business places are started giving added employment to members of our race.

Mortal Engines 3. Infernal Devices - Philip Reeve 2018-07-05

Tom and Hester's daughter, Wren, longs to escape the peace of static Anchorage. She craves the dangerous adventures her parents once had - and a charming submarine pirate is ready to take her to sea. But the mysterious object that she steals for him ignites a conflict that will tear the whole world apart...

Mortal Engines - Philip Reeve 2011-06-07
London is a city on wheels - a future city like you've never known before. In the terrible aftermath of the Sixty Minute War, cities which survived the apocalypse became predators, chasing and feeding on smaller towns. Now London is hunting down its prey, getting ready to feed. But as the chase begins, Tom uncovers a secret - a secret full of deadly consequences. Soon he is plunged into a world of unkillable enemies, threatened by a weapon that will tear his life apart... Winner of the Nestle Gold Award and the Blue Peter Book of the Year Award, this is a book to devour again and again.

A Darkling Plain - Philip Reeve 2017-05-30

While dealing with people from their past and treachery from unexpected sources, Tom, Hester, and Wren return to save the world.

A Darkling Plain (Mortal Engines, Book 4) -

Philip Reeve 2012-06-01

Mortal Engines is now a major motion picture produced by Peter Jackson!

Night Flights - Philip Reeve 2019-02

Return to the world of Mortal Engines in this new book of three short stories about the rebellious young aviatrix, Anna Fang, illustrated by Ian McQue. A key character in the Mortal Engines book and film, this is your chance to learn more of her past. Night Flights includes Traction City, the 2011 World Book Day Book by Philip Reeve. In a dangerous future world where gigantic, motorised cities attack and devour each other, London hunts where no other predator dares. But Anna Fang - pilot, adventurer, spy - isn't afraid. The three stories show gripping, moving, exciting moments in Anna Fang's life: her childhood as a slave aboard

the moving city Arkangel, a showdown against a robotic Stalker that is terrifyingly out of control and her free life as an intelligence agent for the Anti-Traction league that might not be quite as free as she hoped.

A Web of Air - Philip Reeve 2011-07-07

The birds are teaching Arlo to fly...In a faraway corner of a ruined world, a mysterious boy is building a flying machine, aided in his research by birds who can talk. Then, into the extraordinary crater city of Mayda, where buildings ascend the cliffs on funicular rails, comes a refugee: a beautiful, brilliant, half-human engineer called Fever Crumb. Fever is just the engineer that Arlo needs to get his invention off the ground. But ruthless enemies stalk them, who will kill to possess their secrets - either to steal their revolutionary machine, or to destroy the secrets of flight forever. In this breathtaking story from the awesome world of Mortal Engines, Philip Reeve creates an extraordinary new landscape of moving

buildings, outlandish creatures, sinister villains and groundbreaking scientific discoveries.

Infernal Devices - Philip Reeve 2011-06-07

The thrilling third instalment of the epic series which kicked off with *Mortal Engines*. It's sixteen years since Tom and Hester settled down in Anchorage, now a static settlement on the shores of the Dead Continent. But their teenage daughter Wren is restless, and her lust for adventure is about to launch them all into perilous waters - in the form of a limpet submarine with the Lost Boys on board!

[Predator's Gold](#) - Philip Reeve 2006

In the distant future, when cities move about and consume smaller towns, Tom and Hester hope that the ice city of Anchorage will reach the rumored haven of the Dead Continent-- America--before the savage Hunstmen of Arkangel find them.

[The Other Side of Truth](#) - Beverley Naidoo
2010-04-13

Will the truth harm them -- or save them? When

Nigeria's corrupt military government kills their mother, twelve-year-old Sade and her brother Femi think their lives are over. Out of fear for their safety, their father, an outspoken journalist, decides to smuggle the children out of Nigeria and into London, where their uncle lives. But when they get to the cold and massive city, they find themselves lost and alone, with no one to trust and no idea when -- or if -- they will ever see their father again. *The Other Side of Truth* is a gripping adventure story about courage, family, and the power of truth.

Mortal Engines #1 - Philip Reeve 2011-09-09

Mortal Engines launched Philip Reeve's brilliantly imagined creation, the world of the Traction Era, where mobile cities fight for survival in a post-apocalyptic future. The first instalment introduces young apprentice Tom Natsworthy and the murderous Hester Shaw, flung from the fast-moving city of London into heart-stopping adventures in the wastelands of the Great Hunting Ground. Repackaged with a

stunning double cover and eye-catching new look that features the famous recycled 'Old-Tech' of Reeve's fantastic world.

Scrivener's Moon - Philip Reeve 2017-01-09

In a future land once known as Britain, nomad tribes are preparing to fight a terrifying enemy - the first-ever mobile city. Before London can launch itself, young engineer Fever Crumb journeys to the wastelands of the North to seek out the ancient birthplace of the Scriven mutants. In the chaotic weeks before battle begins, Fever finds a mysterious black pyramid. The extraordinary secrets it contains will change her world forever. The seventh awe-inspiring adventure in the World of Mortal Engines series by superb writer Philip Reeve, at the height of his powers.

No Such Thing As Dragons - Philip Reeve
2011-07-07

Ansel's new master slays dragons for a living. He says he's hunted the monstrous worms all over Christendom - and he has the scars to prove it!

But is Brock just a clever trickster in shining armour? Ansel is sure there are no such things as dragons. So what is the man-eating creature that lives in the crags of Dragon Mountain? As he and Brock climb the perilous ice-face to its lair, Ansel is about to discover the horrifying truth... A heart-pounding fantasy with a brilliant twist from one of the world's greatest writers, Mortal Engines maestro Philip Reeve! "His imagination is electrifying" Frank Cottrell Boyce "His books are full of adventure, humour and invention." Charlie Higson, author of YOUNG BOND

Mortal Engines #2 - Philip Reeve 2018-01-09

The Jenny was drifting across the shoulder of a big volcano. Beyond it there were no more mountains, just an endless blue-white plain stretching to the horizon. They were at the mercy of the wind, and it was carrying them helplessly into the Ice Wastes. Tom and Hester, now in possession of the airship Jenny Haniver, find themselves being pursued by League forces.

Scrambling to escape, they head north and land on the city of Anchorage. But the savage Huntsmen of Arkangel are closing in, and the young margravine must make a last desperate bid for survival.

Black Light Express - Philip Reeve 2018-10

With superb world building, gripping action, and ruthless political intrigue, Black Light Express delivers a breathtaking adventure into the darkest depths of space and is sure to please sci-fi fans and foes alike. At the edge of the Great Network, a small-time thief and an android girl ride aboard a sentient train. They hurtle toward the unknown, ready to see what lies beyond the end of the universe. But Zen Starling and Nova leave behind worlds on the brink of chaos. Old rulers are dead, and now young Threnody Noon sits precariously on the throne. Unrest spreads like a virus, a rival corporate family grows hungry for power, and the once tranquil Empire seems bound for railwar and ruin. Watching everything are the Guardians--the mysterious

god-like AIs to whom people of the Network offer their prayers and praises. But even gods have secrets. Secrets the so-called benevolent deities would do anything to keep hidden deep within the farthest reaches of existence. Return to the exciting sci-fi world of Philip Reeve in this sequel to Railhead, which received three starred reviews and was praised by Publishers Weekly as a thrilling and imaginative escapade.

Infernal Devices - K. W. Jeter 2017-02-07

The classic Steampunk novel from the creator of the term itself - thirty years ago this month. When George Dower's father died, he left George his watchmaker's shop - and more. But George has little talent for watches and other infernal devices. When someone tries to steal an old device from the premises, George finds himself embroiled in a mystery of time travel, music and sexual intrigue. File Under:

Steampunk

Scrivener's Moon (Fever Crumb, Book 3) - Philip Reeve 2018-11-27

The final adventure in Philip Reeve's brilliant Fever Crumb trilogy. The Scriven people are brilliant, mad -- and dead. All except one, whose monstrous creation is nearly complete -- a giant city on wheels. New London terrifies the rest of the world, and an army of mammoth-riders gathers to fight it. Meanwhile, young Fever Crumb begins a hunt for Ancient technology in the icy strongholds of the north. She finds a mysterious black pyramid full of secrets. It will change her world forever. Scrivener's Moon follows Fever Crumb and A Web of Air to complete one of the most exciting and inventive

fantasy adventures series ever written.

Ender's Game - Jed Alger 2013

Presents the behind-the-scenes details of the motion picture, featuring interviews, concept art, the visual effects process, and profiles of the cast and crew.

Mortal Engines - John Milton Hoberman 1992

Explains how human science and industrial technology have transformed sports, discussing the ways in which the emphasis on training and development, psychological research, and drug therapies have dehumanized sports.